

WiiVoice

Introduction

This is a modification for YeahMaybe's video game The Choicer Voicer. This mod includes a custom menu, custom judges, a dozen of custom player characters and 300 voice clips. The point of this mod is to be an "all-in-one" package for the game that would not require other mods to get the most out of The Choicer Voicer with somewhat consistent quality.

Installation

1. Extract the contents of the zip file inside
AppData\Roaming\YeahMaybe\ChoicerVoicer\game
2. Open the game and in customisation menu select "WiiVoice" in each tab.
3. In the settings menu set the maximum clip length to 10 seconds.
4. Enjoy yelling!

Why "X" sound wasn't included?

While making this pack there were a few reasons why certain sound bytes that otherwise made sense were not included. Most often because the sound had music or some kind of other noise in background and isolating it was either impossible, time consuming or my audio editing skills were proven insufficient.

I wanted that sounds in the pack were at least somewhat consistent in quality, so no background noise and evenly loud.

The other reason is that sound bytes from one source would dilute the sound byte pool and if a person playing does not get the reference it might result in poor experience.

Niche sound bytes that were not funny on their own also got shaved off in the process.

Why are pictures so low quality?

To save on file size I thought that making pictures 256 by 256 was good enough. It also made them processing easier and I could be lazier as finding thumbnail size is easier. You could say that all of them being consistently lo-fi just adds to the charm.

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